



# 澳門中秋盃小龍賽

Macau Small Dragon Boat Mid-Autumn Festival Cup



## MACAU SMALL DRAGON BOAT MID-AUTUMN FESTIVALCUP

Nam Van Lake Nautical Center

24 September 2017

### RULES OF RACING

#### 1 - General :

1-1 Each crew can comprise a maximum of 16 persons, being :

Team Manager	1
Coach	1
Athletes	14
Total	16

1-2 The Team Manager and Coach may not participate in the Race.

1-3 All boats and paddles used by the athletes shall be provided by the Organizing Committee, but teams are permitted to use their own paddles provided that they conform to the IDBF Racing Paddle Specification (202a) License Mark, and subject to verification by the OC.

1-4 Athletes are not permitted to make any modifications to, or put in additional equipment on, the boat. The allocation of boat and paddles to each crew shall be at the sole discretion of the Organizing Committee.

1-5 Crews are advised to check carefully the boat and paddles allocated to them before racing.

1-6 Each crew must have a Team Manager or Coach, who must be present in the Crew Assembly Zone during the time that the crews are under the control of the Race Officials. The Team Manager or the Coach will be responsible for liaising with Race Officials.

1-7 Seat Pads (cushions) shall be made of a soft material, such as neoprene, of a maximum thickness of 1.5cm, that will compress easily when squeezed between the finger and thumb. The width of the seat pad shall approximate to the width of 12.5cm and ideally the length should not exceed 33cm. Seat Pads that excessively exceed these dimensions will not be permitted.

1-8 The current rules of the International Dragon Boat Federation ( IDBF ) shall be applied, and in case of dispute, the English version shall prevail.

#### 2 - Safety Precautions :

2-1 Each athlete must be able to swim at least 100 metres.

2-2 Each athlete shall be solely responsible for his/ her own safety during official practice sessions and during the races. The Organizing Committee or any other individual or organization connected directly or indirectly with the races will not be liable for any incident such as death, injury, damaged or loss incurred.

2-3 A personal life jacket may be worn by an athlete, but this does not relieve the crew from complying with Rule 2-1.

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### **3 - The Crew :**

- 3-1 Each crew will be entirely responsible for its conduct and must comply with the rules of the race.
- 3-2 Each crew must wear their crew uniform during the races. Should there be any commercial advertising on a Racing Vest or Paddles, the design must be submitted upon registration for approval. However, it should be unobtrusive and tasteful (that is, of a design that does not cause offence to the public). All personal names, team names, as well as logos, slogans, and other part of the design and advertisement, appearing on private Racing Paddles or a Racing Vest the sponsors advertisement may be of a different shape to that on the Racing Vest or Paddles but shall not exceed the overall area of the 20cm x 5cm box ( 100 sq cm ).
- 3.3 If more than one crew from the same organization, sports club or company is taking part in the same competition category, then each crew must wear a different colored racing vest from the other crew of that organization, sports club or company.
- 3.4 A Crew List showing the competitors and reserves who will be racing in a particular competition class must be submitted by the Team Leader or Crew Manager to the Race Secretariat no later than 1 hour before the first race on the day in which the competition takes place.
- 3.5 The person signing the Crew List is confirming to the Chief Official that all the competitors shown on the List are " Fit to Race ". This statement covers not just the physical ability of the competitors to undertake the race concerned but it also means that the signatory is confirming that there are no known medical reasons why those listed should not compete during the whole period of the Races.

### **4 - Marshalling :**

- 4-1 Each crew must report to the Crew Assembly Zone at least 20 minutes before the time of its race for a badge check. A crew identify check may be carried out by Race Officials at any time and crew members must be able to produce identification upon request. The Team Manager or Coach must be present in the Crew Assembly Zone for assistance with the team's badge identification. If the Athlete Identity Card has been lost, a fee of Mop\$100 will be charged to the athlete for the re-issue of the Athlete Identity Card.
- 4-2 Once the crew has embarked, it must leave the boarding pontoon immediately and proceed to the starting area, warm-up area or designated area, according to the Race Officials' instruction.
- 4-3 All crews proceeding to the starting area must keep clear of the course and must not interfere with any race which is progress and must keep away from the race course until all the boats that are taking part in the preceding race have gone past.

### **5 - Starting Procedures :**

- 5-1 All crews shall assemble behind the Start Line, or in a specially designated start area, at least three ( 3 ) minutes before their Start Time.
- 5-2 Each Steersperson shall hold the Start Handrail, and each Drummer shall hold the Bow Rope ( buoy with rope ring ) in order to stabilize the racing boat before starting the race; both the Drummer and the Steersperson can let go of these said pieces of equipment after the starting horn has started to sound, or else, Starter shall give the first warning, such warning shall have the same effect as one given for a False Start, for that race.
- 5-3 Once the Starter has alerted the crews by saying "ARE YOU READY", if the crew is "NOT READY" then the Drummer must immediately raise a hand vertically above head height to indicate the situation to the Starter.

- 5-4 Once the Starter has alerted the crews by saying "ARE YOU READY ", then all movement of the paddles must stop. If movement of a crew's paddles in or on the water is then observed by the Starter or a Course Umpire, the Starter shall give the first warning. Such warning shall have the same effect as one given for a False Start, for that race.
- 5-5 The Starter's commands: "ARE YOU READY" , "ATTENTION" followed by the word "GO" , the interval between the words "ATTENTION" and "GO" ( or sound signal ) shall not exceed five ( 5 ) seconds.
- 5-6 If the Starter observes that any crew has violated any regulation, a repeated short horn will sound to stop the race, and all crews must return immediately to the start line for the second start.
- 5-7 A warning will be given for a False Start; if the same crew causes two ( 2 ) False starts and/or any crew violates the regulation in the second start, even if the crew is committing a False Start for the first time, the Starter may exclude them from the race and the race will continue without conducting a third start.

## **6 - Race Conduct :**

- 6-1 Crews must follow the directions of the Race Officials at all times during the competition and they are prohibited from entering the Race Control Center unless authorized to do so. Failure to observe this may result in the crew receiving a warning or disqualification.
- 6-2 Should any crew or crew member use violence or threaten any Race Official, staff, or in anyway impede them from their duties, he / she will be permanently / perpetually disqualified from participating in any Dragon Boat Race in Macau.
- 6-3 A fine of MOP2,000. (two thousand Patacas) will be imposed on the crew or crew member, who intentionally sinks or overturns any racing boat. Further, the Competition Committee reserves the right to disqualify the crew or crew member.
- 6-4 Infractions of any items in items 6-2 & 6-3 above, besides the payment of the fine, can result in the team being restricted from participating in local races for one year or permanently/perpetually, according to the gravity of the infringement.
- 6-5 The Drummer must remain seated on the drummer's seat at all times during the race, and once the boat has cleared the starting area ( 50m ), must actively beat the drum throughout the race. That is, the Drum must be clearly seen to be struck with a Drum Stick on the drum skin ( top or side ) at short, regular intervals.
- 6-6 Paddlers must perform the whole race in the sitting position; neither the standing-up nor the squatting down position is allowed.
- 6-7 Crews should finish the race in 2 minutes; the Chief Official has the right to demand the crew which cannot finish the race within this time to leave the race course, to avoid disrupting the start of the following race(s).

**7 - The Finish :**

- 7-1 The Finish Line is defined by a proper sign " F ".
- 7-2 A boat has finished the race when the foremost part of the boat crosses the Finish Line with the same number of Racers in it as started the race. (The Dragon's Head, when in position, forms part of the boat.)
- 7-3 If there are two ( 2 ) or more crews with identical times in a round, which qualify for the next round of the competition, or a Dead Heat is recorded in a Race, they shall be permitted to proceed to the following round, providing there are sufficient racing lanes and boats. If there are insufficient racing lanes and boats then a race-off between the crews concerned will be held.
- 7-4 When racing boats crossed the Finish Line, all boats can only turn left after the Yellow Buoys of the buffer zone.

**8 - Protest & Appeals :**

- 8-1 If a team or member of the crew wishes to complain or appeal against a race or against the result then this must be made by the Team Manager no later than ten ( 10 ) minutes after the race / result it is officially posted.
- 8-2 All complaints( Protests ) must be made in writing and must be accompanied by a fee of Mop1,000 ( one thousand Patacas ), the protest fee will be refunded to the applicant should the Protest granted. ( Protest Form may be collected at the Marshalling Post ).
- 8-3 An Appeal against a decision of the Competition Committee must be addressed to the Chair of the Jury and handed in no later than ten (10 ) minutes after the Team Manager has been informed of the decision of the Competition Committee.
- 8-4 An Appeal must be made in writing together with the decision of the Competition Committee's report and must be accompanied by a fee of MOP2000 ( two thousand Patacas ), the Appeal fee will be refunded to the applicant should the Appeal be granted.
- 8-5 The decision of the Jury is final.

**Note : All unmentioned or unexpected cases will be settled by the Organizer, and in case of doubt, the Organizing Committee reserves the right to make the final decision on the issue in question.**